

CHEMOPLAST ROD HOCKEY – 2014 Game Rules

- **Game equipment:** Hockey tables produced by Chemoplast Brno Corp. and approved by the WTHA for competitions shall be used; table sides (colours / player sets) shall be either agreed among the opposing players, or drawn.
- **Game time:** The game time shall be 3 minutes, gross time; an authorised organizer shall measure the time with an approved timer or stopwatch; if the winner needs to be determined in a tournament, a drawn game shall be prolonged until the first goal is scored; in case of a technical fault, the referee (or the tournament commission) shall be entitled to prolong the game time adequately or decide the match should be repeated.
- **Bully:** When the game starts or is prolonged, when the puck gets out of the field, or if need be in other situations, the referee shall drop the puck in the game; the puck shall always be dropped in the centre circle (if the puck is dropped wrongly, the bully shall be repeated); no goal (not even an own goal) scored directly after a bully with a centre shall count, as at least one another piece must play after a bully for a goal from a centre to be valid.
- **Goal:** Any puck whose mass in full or larger part reaches the groove behind the goalkeeper (while touching the groove) during regular game time shall count as a goal.
- **Dead puck:** If the puck remains behind or next to the goalkeeper (and it's not a goal) and the forward piece cannot reach it or the defending goalkeeper prevents it from reaching it (while the defending piece shall not score an own goal if no other puck touch is possible), a "dead puck" situation shall occur. **If a valid goal could have been scored before the "dead puck" occurred, the referee shall put the puck on the blue line, to the groove of the opponent's centre who can play it at will** (and can immediately score a valid goal). If no valid goal could have been scored before the "dead puck" occurred, there shall be a bully, in the centre circle.
- **Unplayable puck:** If the puck stands vertically by the boarding and no piece can reach it, the puck shall be unplayable. The referee shall put down the puck on the spot.
- **Puck out of field:** If the puck leaves the field, there shall be a bully in the field centre.
- **Delays:** No delaying shall be allowed during the game. The puck shall be played within up to five seconds at all times. If this does not happen, there shall be a bully in the field centre.
- **Displacing the table:** Displacing the table is forbidden. A goal scored by doing so shall not count.
- **Limited pass:** No goal scored immediately after a defender passes the puck directly by **poking it through the centre circle** (while any defender-to-centre pass shall be considered poking, supposing both defenders are at their tracks' ends in the centre circle) to the centre shall be valid. The pass shall be allowed if no goal is scored right after it. To score a valid goal after such a pass, the centre shall pass the puck to another forward or the boards before shooting, or shoot a board shot.
- **Referees:** Players who have free time in a round shall referee tournament matches; if possible, the principle that players don't referee matches of their club mates or family members shall be followed.
- **General rules:** All competition participants shall be obliged to follow general rules of good manners. Smoking and alcohol drinking shall be forbidden in playing areas. Players shall not attend any competition under the influence of alcohol or addictive substances.